

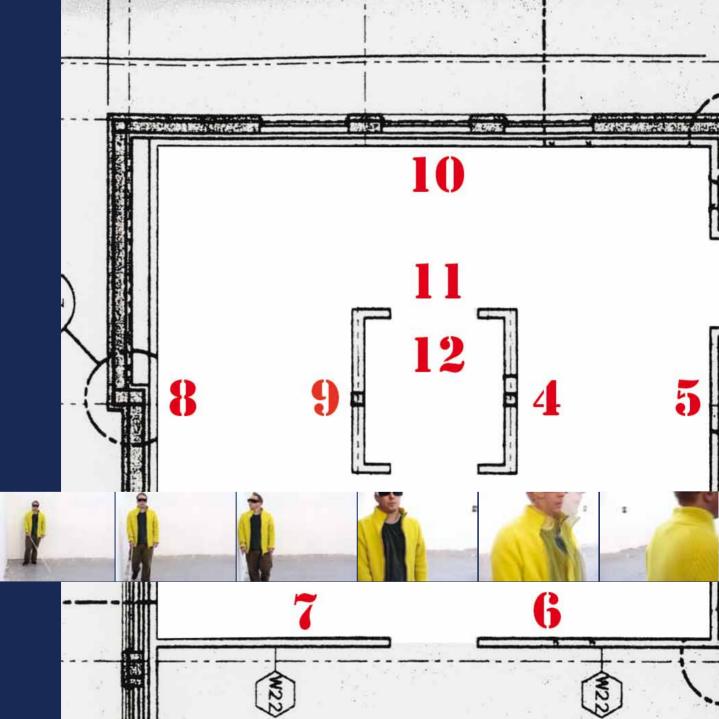
## The Blind Architect Meets Rembrandt

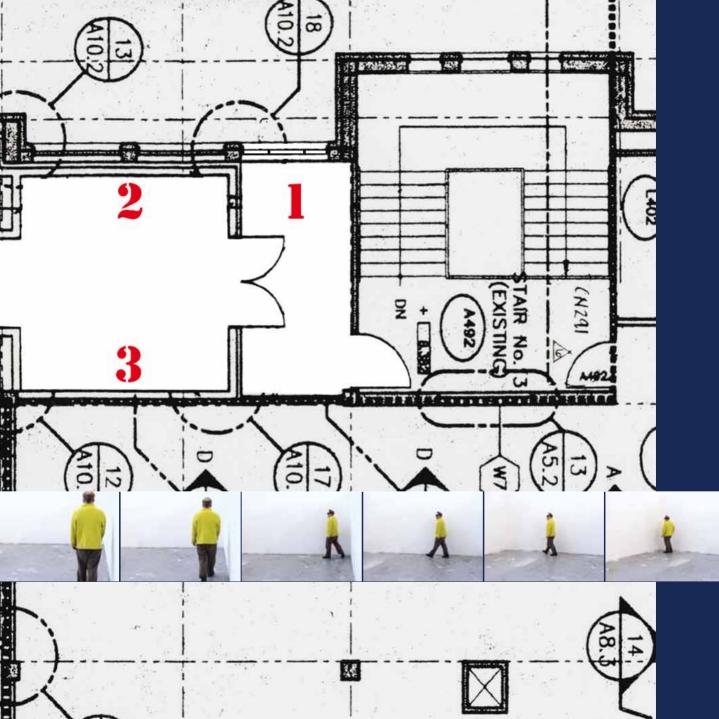
August 28, 2010 - January 8, 2011



alexander pilis & ihor holubizky







## Artist's Acknowledgements

Alexander Pilis extends his appreciation to the following for their contribution and assistance with the development of this project; Raphael Grazziano, Teresa Novaes, Miriam Chnaiderman, and the McMaster Museum of Art staff

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Publication Design: Alexander Pilis & Raphael Grazziano.

Over the past 25 years Alexander Pilis has explored a research praxis through exhibitions, workshops, publication and curatorial projects under the aegis and metaphor of Architecture Parallax; posing questions about visual literacy and cognition, and the modernization of vision that is woven through the built environment, architecture and the city.

http://theblindarchitect.com/

Front Cover Images; Rembrandt van Rijn, *Faust*, c.1652-53 etching; Collection Art Gallery of Hamilton

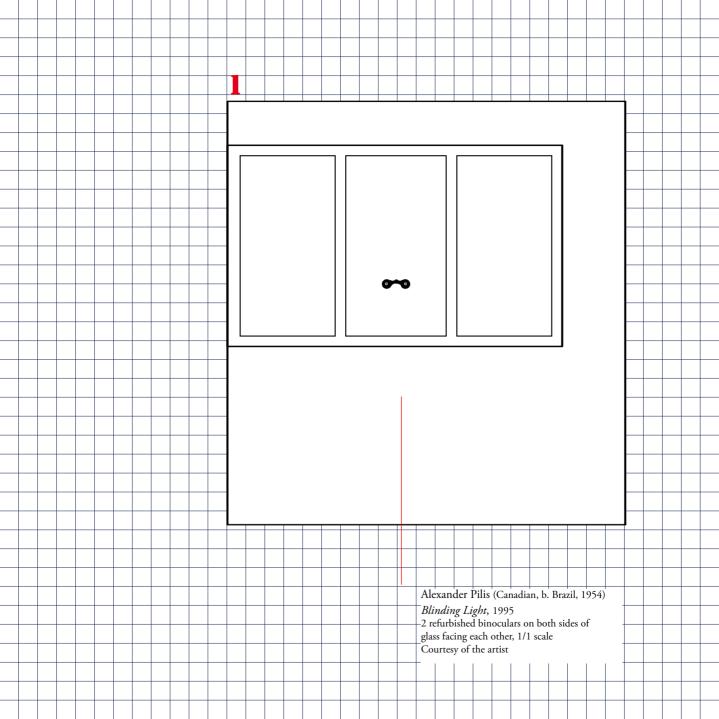
Rembrandt van Rijn, *The Blindness of Tobit*, 1651 etching; Collection Art Gallery of Hamilton

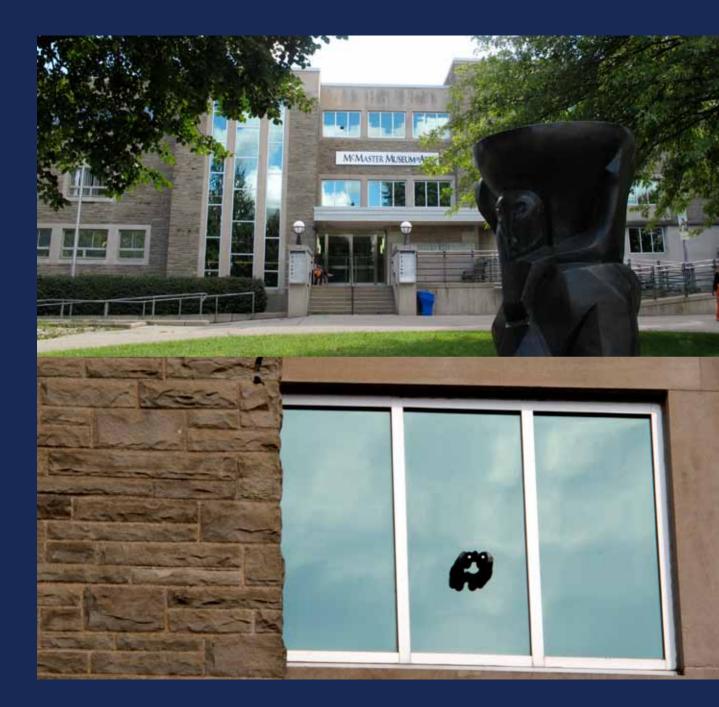
Alexander Pilis, *The Blind Architect Meets Rembrandt*, 2004 film still

Back Cover Images; Rembrandt van Rijn, *The Artist in His Studio*, c. 1629 oil on panel, 25.1 x 31.9 cm Museum of Fine Arts Boston

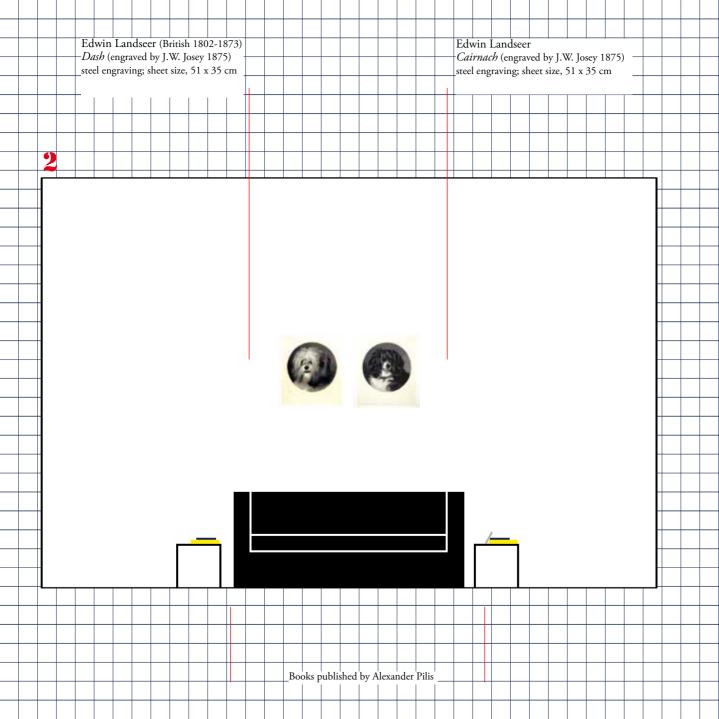
Alexander Pilis, *The Blind Architect Meets Rembrandt* 2004 film still

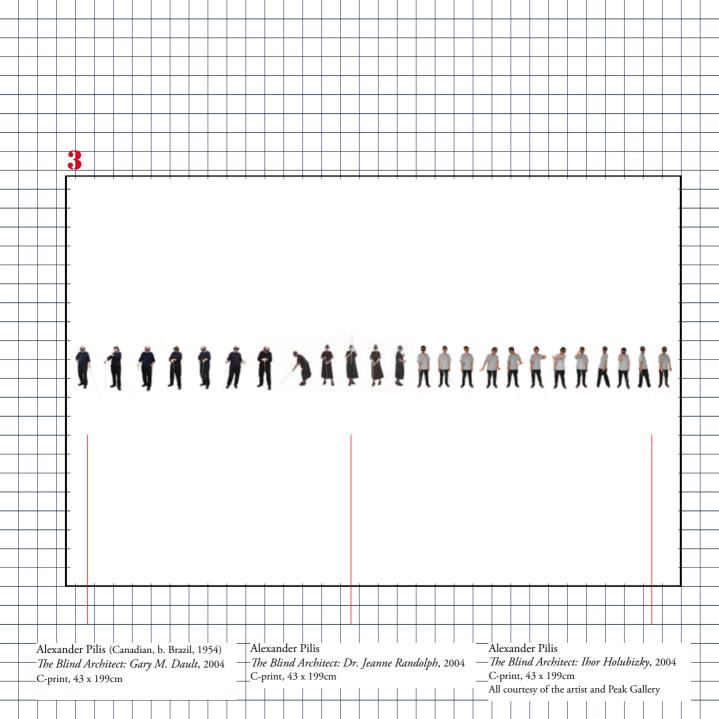
All works collection of the McMaster Museum of Art, except where noted





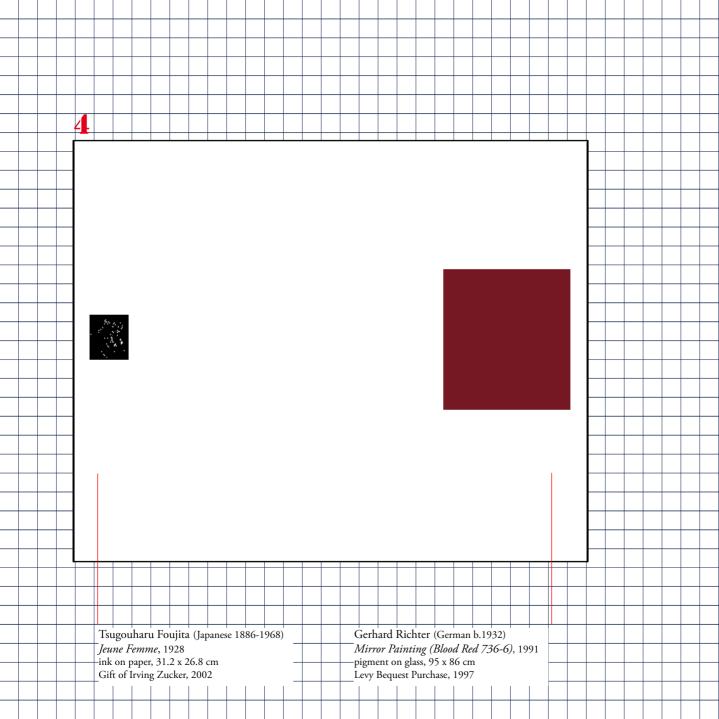


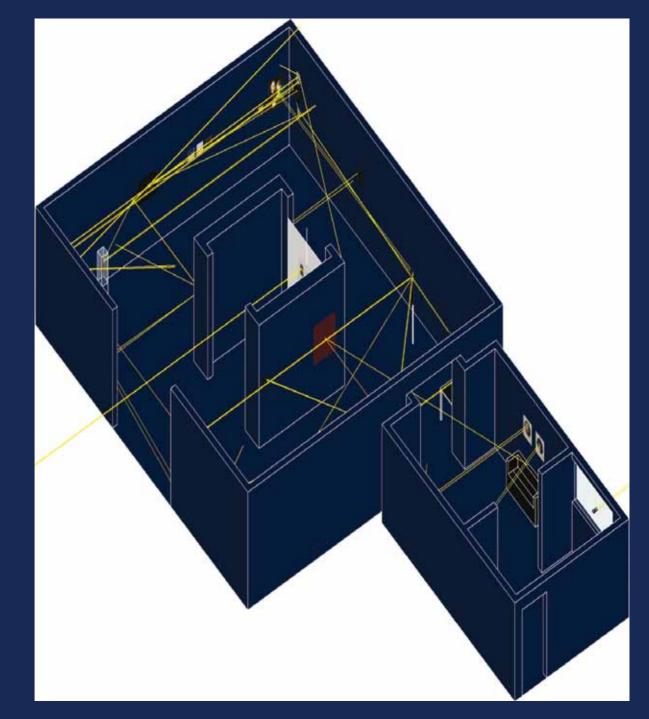


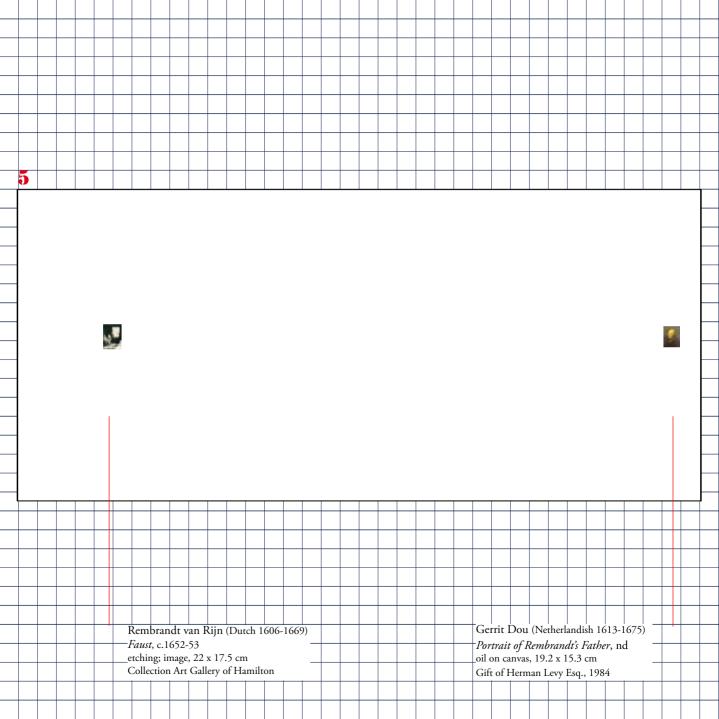




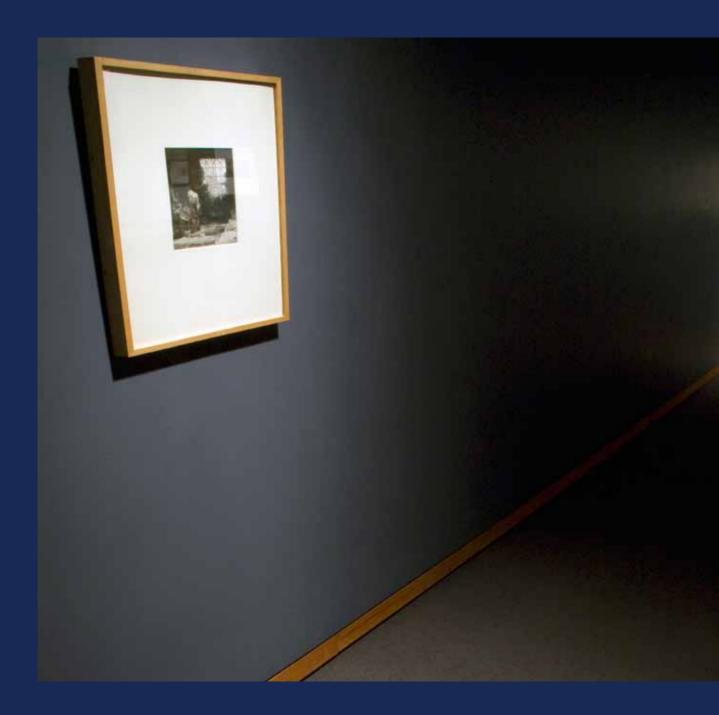


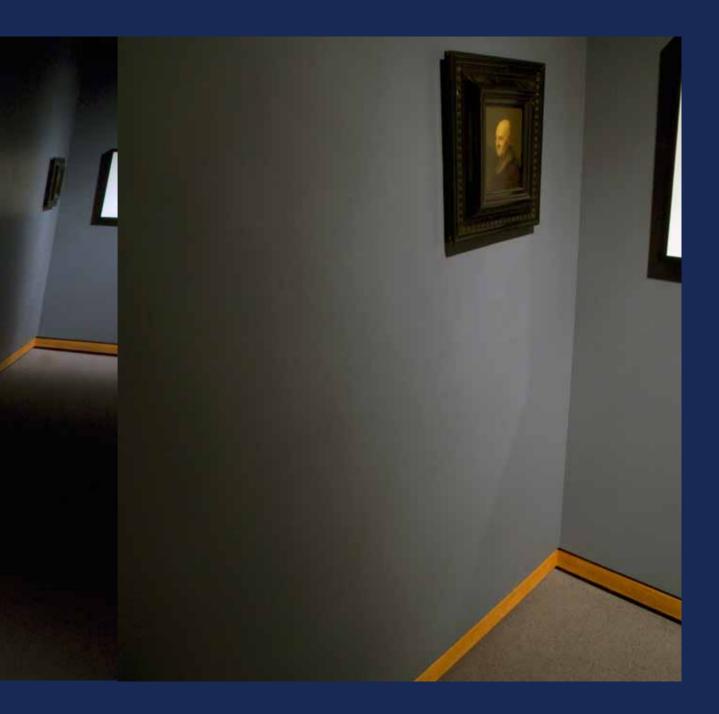




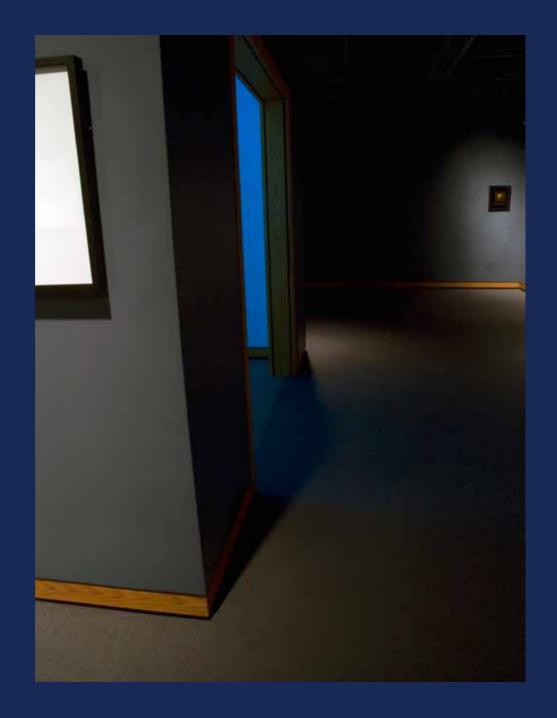


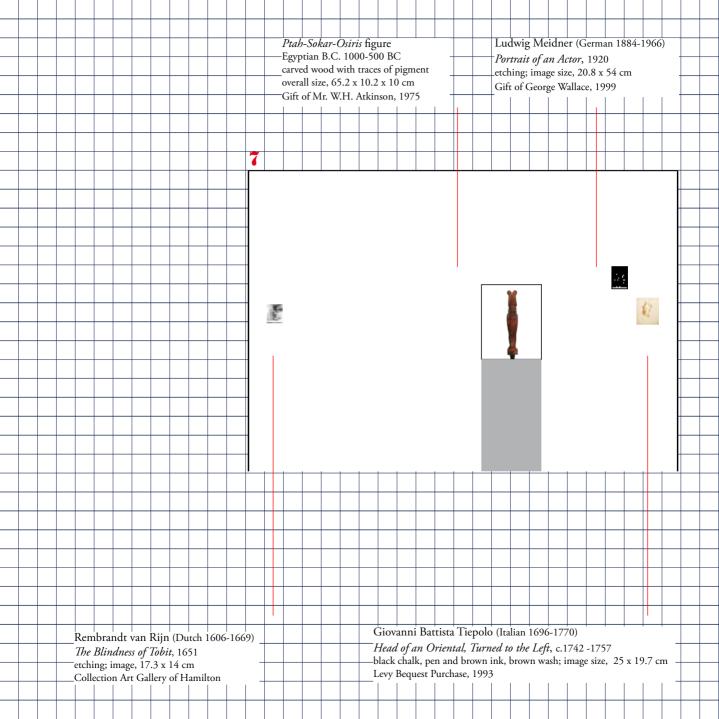
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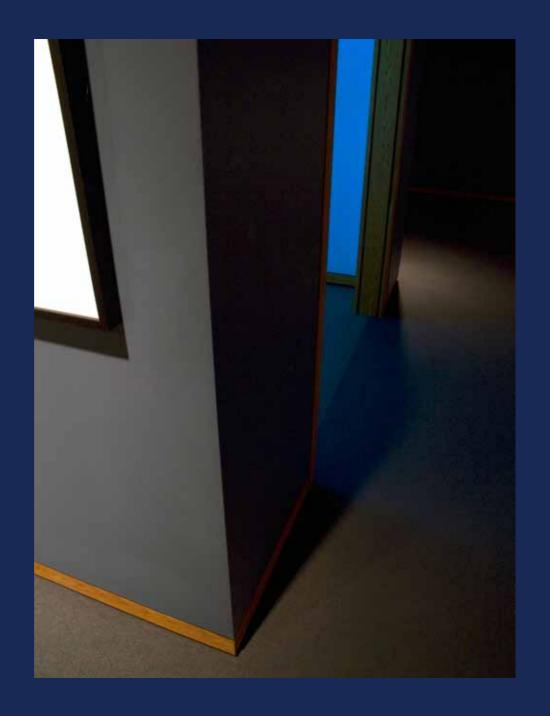






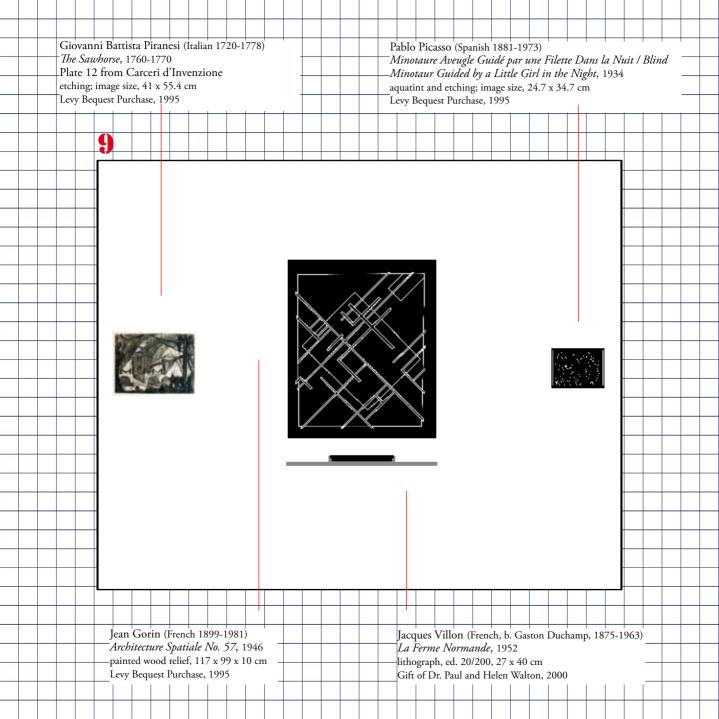
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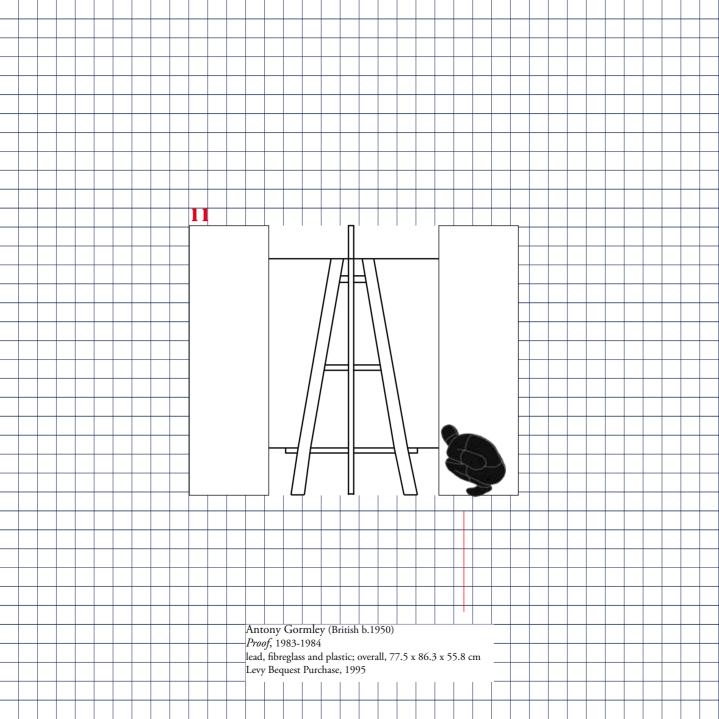


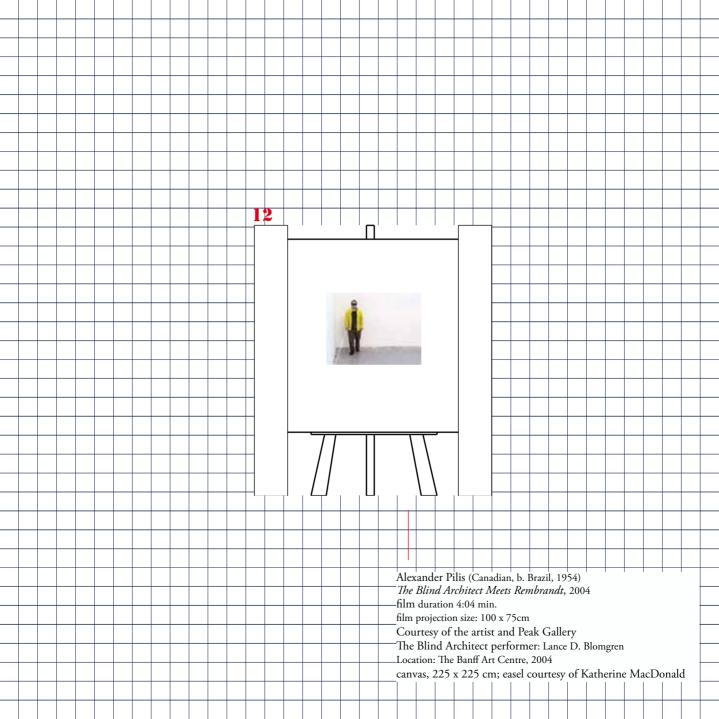


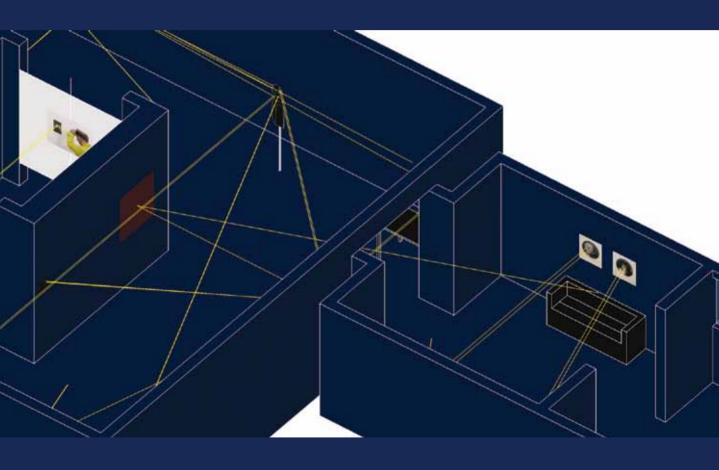
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Museum collections represent the spirit and ethos of the modern age. Whether assembled by mandate or happenstance—art collections are often a combination of both—there is a rational ordering of things in order to make ideas and concepts visible. In this way, a sense of progress and reality—and a civilizing effect, which is at the heart of modernity—could be demonstrated. The public dimension and social space is another and often cited critical ingredient in the museum experience.

Resonant questions were already in play for Alexander Pilis...and The Blind Architect. Pilis was trained as an architect, yet his Blind Architect is not merely a guise or surrogate. It is an apparatus-cum-methodology for measuring and testing, and conducting research; working out of a discipline in order to re-discipline himself. His praxis engages the parallax, the apparent displacement or difference in the position of an object viewed along two different lines of sight, to view an object in movement without a fixed reference. This tool of measurement, to examine a visual contradiction, is also a metaphor for Pilis to probe the modernization of vision, rather than

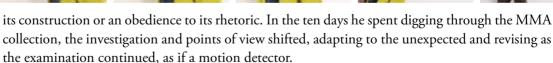




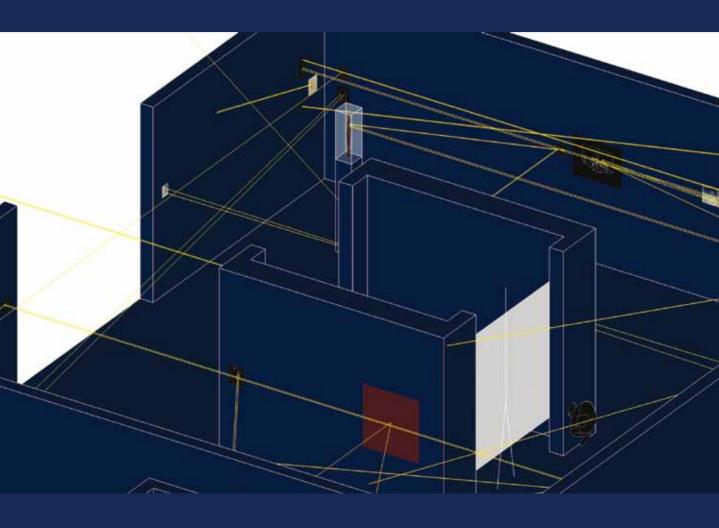








In Pilis' scenario, The Blind Architect meets Rembrandt, an artist who probed vision and seeing, and left much for us to reflect upon for nearly 400 years. What happens when The Blind Architect—an unlikely interloper in the Museum setting with Rembrandt in mind and within "earshot"—is our guide through the collection? Does this destabilize rationalism ("seeing is believing") or bring another set of questions forward?



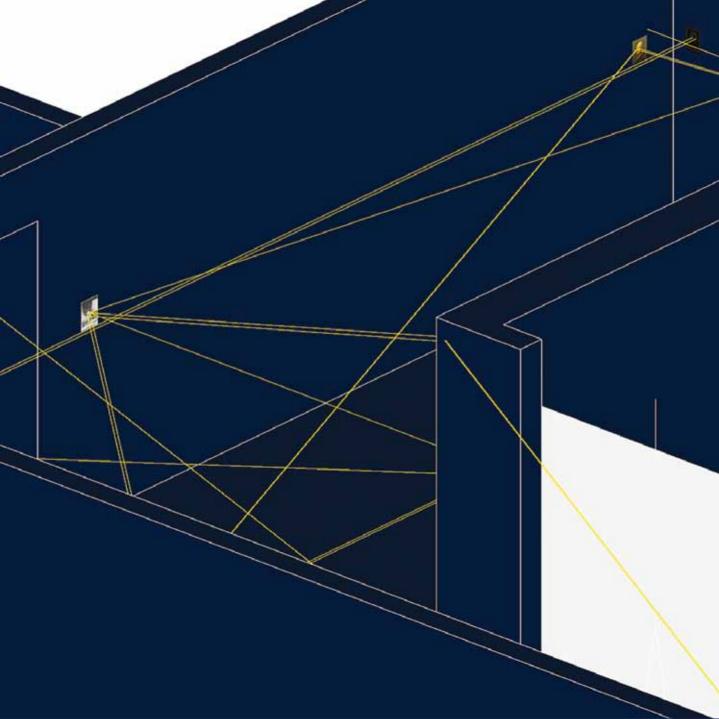
The modern museum has been described as a place for organized walking (Tony Bennett, *The Birth of the Museum*, Routledge, 1995)—the visitor's walk organized through directed precepts. Some of this is implicit in the museum use of a classical architecture—the processional direction of the galleria and arcade, and finding its modern utopic expression in Frank Lloyd Wright's design for the New York Guggenheim Museum, a linear spiral, ascending and descending. A line is drawn, and a cynic might say that the architecture overwhelms the art. A critical part of Pilis' investigation was to walk the gallery space repeatedly, to learn the route and consider the variety of views and approaches. An ordering system took shape for Pilis, but based on a conceptual and perceptual modelling—the architecture parallax.

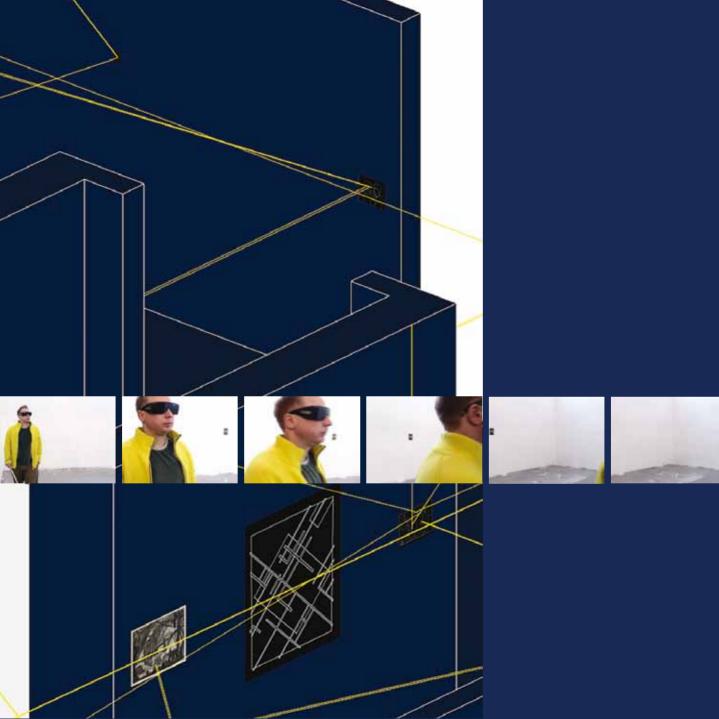
The museum world often talks about sight lines and the points of connectivity, but in Pilis' graphic mapping, after he laid out his ideal design, the overview resembles motion capture imaging software; movement in space for an augmented reality is made visible when the "door to the process is opened." That "door" and threshold is the essence of *The Blind Architect Meets Rembrandt*.

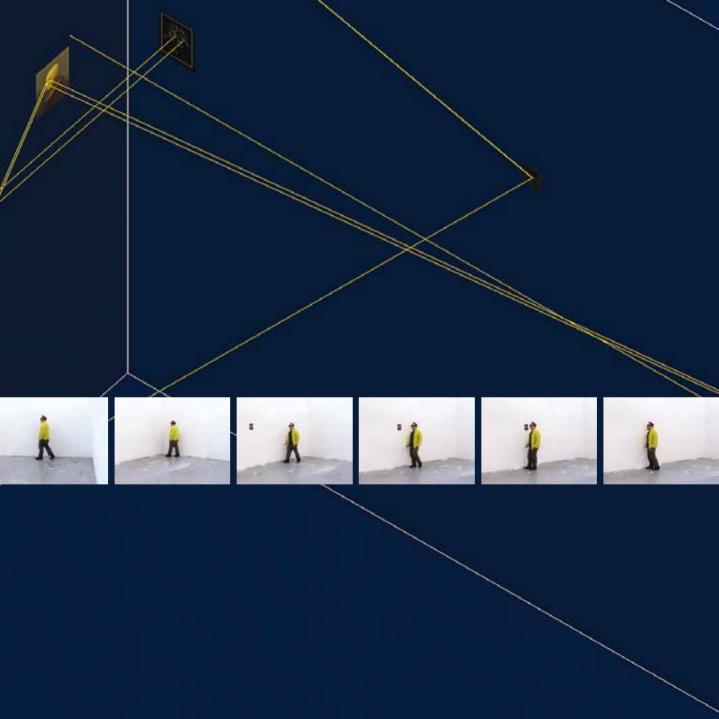
What then will the visitor experience through the aegis of The Blind Architect?

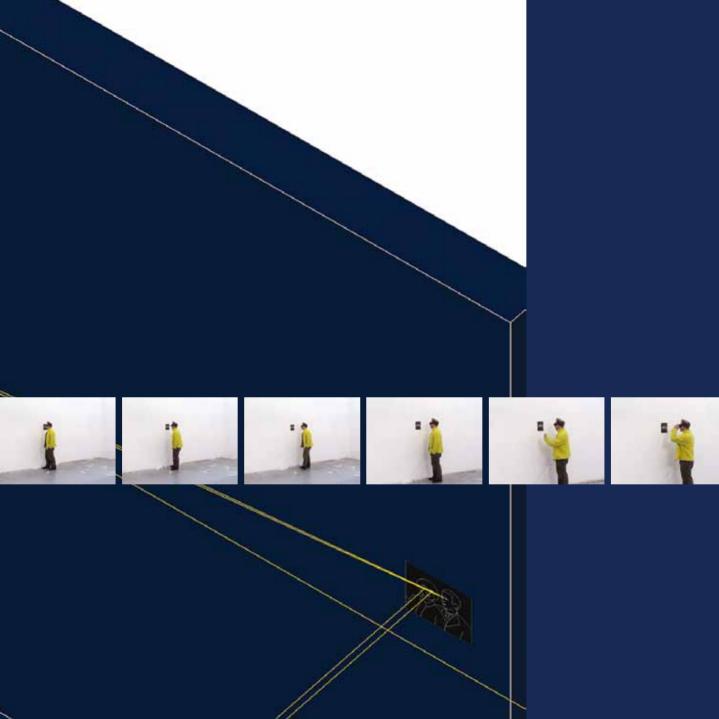


As Pilis was constantly moving to the unknown, the visitor will encounter likewise. Rather than a disruption of rationalism, there is a return to eternal ideas and visual inquiries: not the portrait, but the eyes; not the representation or enchantment of our eye, but the orchestration of empty spaces with connected episodes of content.













To understand architecture you must collide with it as if you are blind. Depth of field—in the built environment—collapses in the moment when there is no complete observation point in the space of vision. You are in the frame of experience.

The theoretical space is the distance between what you expect to see and what you are actually seeing. This is the parallax condition; an apparent displacement in the position of an object when viewed from two different sight lines, and while in movement without a fixed reference point.

## A critical practice

I am not a painter and I see the cultural world through various architectonic apparatus and positions. When invited to project my film *The Blind Architect Meets Rembrandt* in a museum and collection context, I felt like I was crossing the threshold – walking between the white box of The Blind Architect film and what would come forward from examining the McMaster collection. Studying the physical space through an architectonic discipline activated my parallax view, and through a "theoretical intuition" led to subject matter and content.









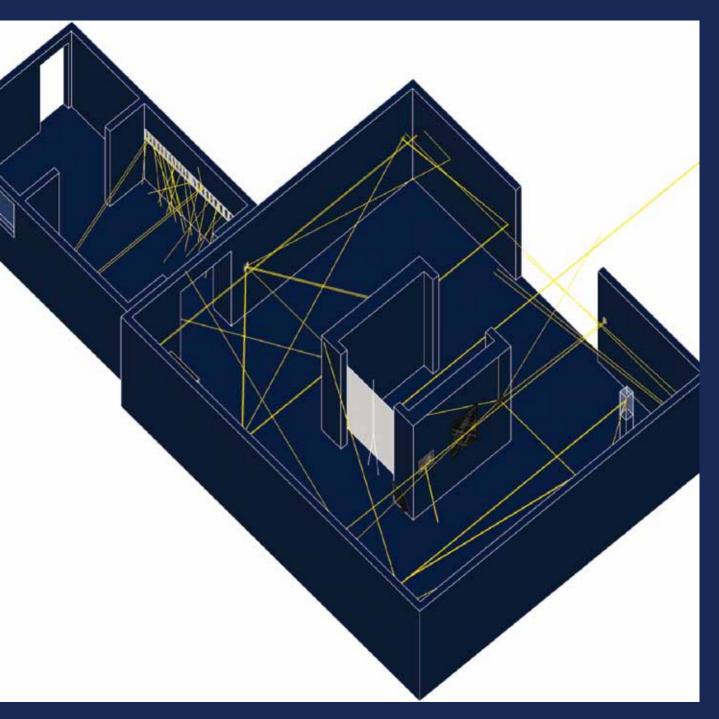




This "intuition" can get under your skin to reveal unspeakable things.

Three architectonic themes appeared from my research; The Model, The Walk, and The Portrait.

The Model is the ideal-conceptual white cube of the artist's studio. The existing Model is the Levy Gallery inner room constructed within the main gallery space, to echo the domestic space of Herman Levy's house and designed to install the Levy-donated works that originally hung in his dining room. At the same time it is The Model in reverse, now used to project a video in real time, but also a historical reference to the space in Rembrandt's painting *The Artist in his Studio*, c. 1629.



The Walk is The Blind Architect with his cane, following and measuring the artist's studio along its periphery, as architectonic moments. The cane touching the walls is an extension of his body, but not the only way of measuring space. For The Blind Architect, the clicking of the cane produces a sound, an echo shadow. It is the studio in relation to the body, a form of "self portrait" and personal, learned knowledge.

The Walk is stretched-out by the empty walls, but which compresses in the corners as you make the turn. Novelist J.G. Ballard asked, "Does the angle between two white walls have a happy ending?" Is it a place of encounter, between the viewer's body, the content in the works of art, and the museum architecture?

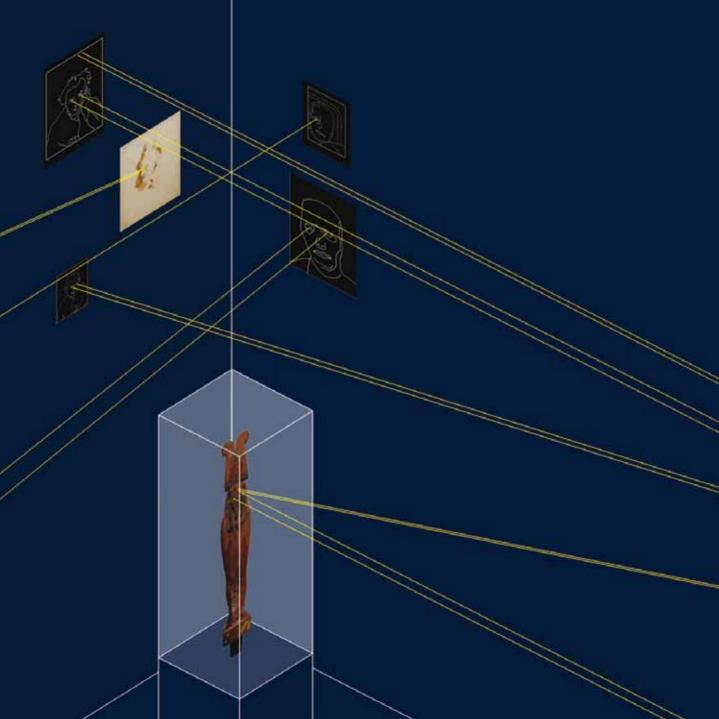
The Walk unfolds as you move your body and your eyes interact with those in the Portraits, which are a means for representation and an architectonic apparatus place for contextualizing the image and content. There is a theoretical measurement between the portrait eyes and yours. In that "reveal" an architectonic space appears, in which you are also positioned. It continues to be revealed as you continue The Walk.

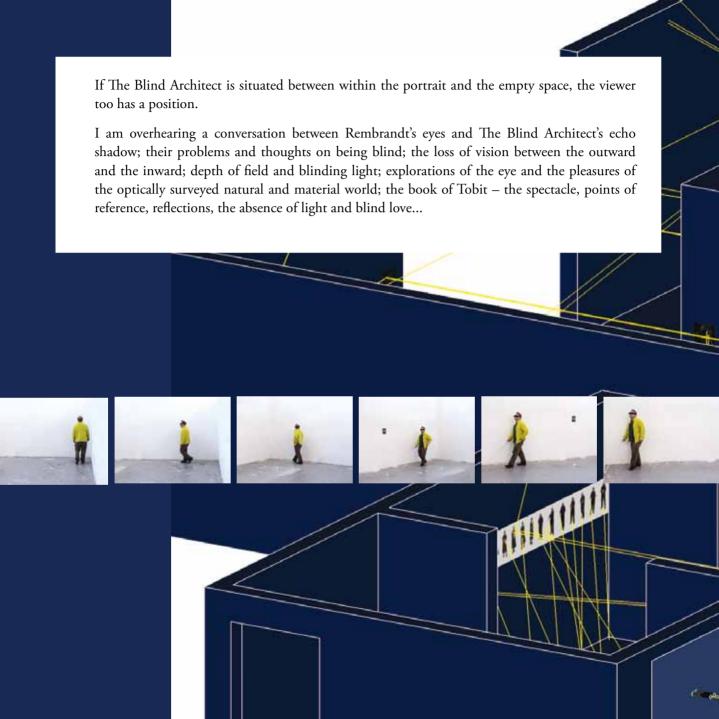


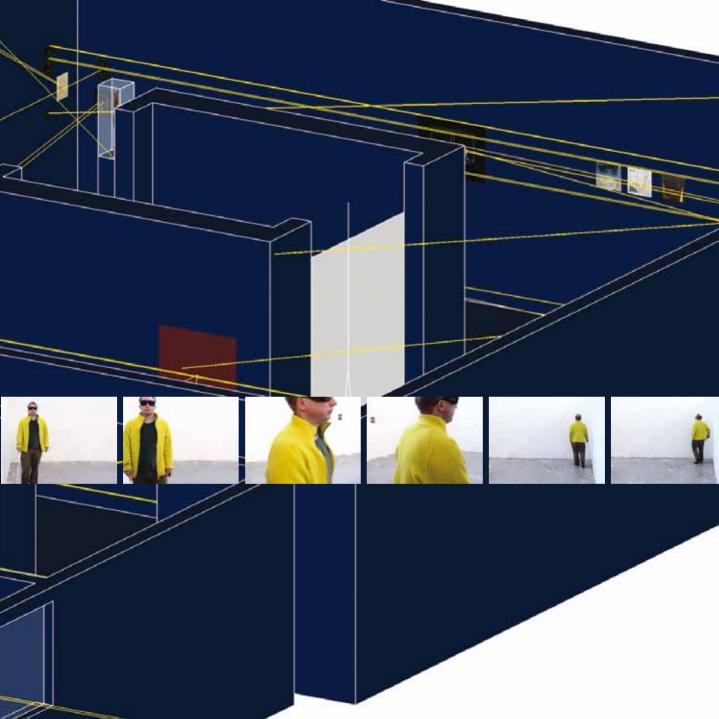
"In the 1660s, Rembrandt would arrive at a manner of painting that was itself a kind of outward-inward vision, a manner that owed almost as much to touch as to sight, and which certainly ran directly against the coming vogue for sharp-focused, hard-edge, brilliantly colored, crisply modeled forms sparkling with reflected light."

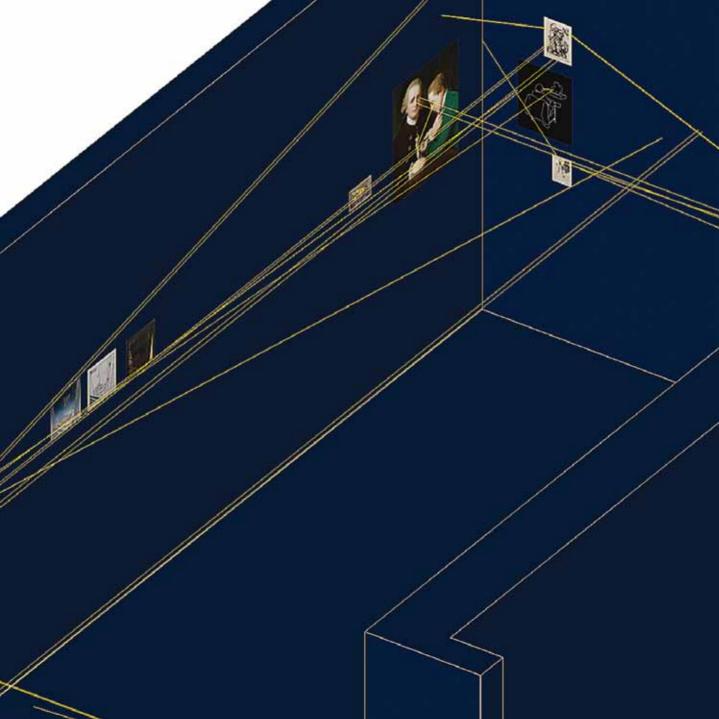
Simon Schama, Rembrandt's Eyes (Knopf, 1999), p.425

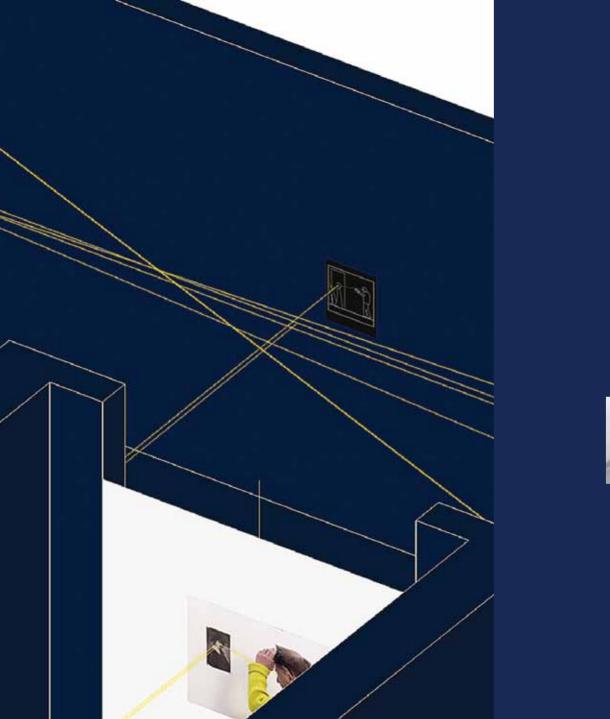
The architectonic space created by The Walk has a clockwise and counter clockwise possibility. Yet another space is constructed by the relationship of the eyes and its content from each work positioned within the existing architecture and their relationships.











The Blind Architect Meets Rembrandt alexander pilis







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